## REGULAR CITY COUNCIL MEETING CITY OF SHELL LAKE February 8, 2021

Mayor Sally Peterson called the meeting to order at 7:00 PM. Council members present were Stephen Smith, Mike Andrews, Brent Edlin, Brian Carlson, Rob Anderson and Ken Schultz. Dan Harrington and Terry Leckel were absent. Danielle Danford, Dave Wilson, Mitch Brown, Shaun Anderson and Andy Eiche were also present.

Mayor Peterson asked for a moment of silence to observe the front-line workers that have lost their lives.

Schultz moved, seconded by Anderson, to approve the December 14, 2020 City Council minutes. Roll call vote was taken; Schultz – Yes, Anderson – Yes, Carlson – Yes, Smith – Yes, Andrews – Yes, Edlin – Yes. Motion carried unanimously.

Public Comment: None.

Leckel arrived at 7:08 p.m.

Mitch Brown presented the Public Works Director Report.

Dave Wilson presented the Police Chief Report.

Andrew Eiche presented the Zoning Administrator's Report. Eiche gave an overview of the request by Indianhead Medical Center for a new Emergency Room complex attached to the existing hospital.

Stephen Smith presented the Zoning Board of Appeals minutes, and voiced his concern over last-minute changes to the hospital request pertaining to the new emergency room complex. It was pointed out that the minutes from the Zoning Board of Appeals meeting did reflect his concern, however, the Zoning Board felt it was not a change which would merit a rescheduling of the meeting.

Andrews presented the Library minutes.

Andrews presented the Fire Association minutes.

**Mayor's Report:** Mayor Peterson thanked the City employees and City government for their work during these difficult times, and asked everyone to stay safe and stay warm.

Executive/HR Committee: No meeting.

**General Administration:** Edlin presented the minutes. Discussion took place between the Council and David Wilson regarding the details of the proposed Fireworks Permit. Schultz moved, seconded by Carlson, to approve a City of Shell Lake Firework Permit beginning in 2021, with the following dates and times selected as the dates and times individuals will be allowed to fire the fireworks under the permit:

- Memorial Day Holiday May 28th, 29th, 30th and 31st, 2021, between the hours of 10:00 a.m. and 12:00 midnight.
- 4th of July Holiday July 2nd, 3rd, 4th and 5th, 2021, between the hours of 10:00 a.m. and 12:00 midnight.
- Labor Day Holiday September 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup>, 2021, between the hours of 10:00 a.m. and 12:00 midnight.
- New Year's Eve December 31st, 2021, between the hours of 10:00 a.m. and 12:30 a.m., January 1st, 2022.

And, that the permit fee be established at \$25.00. Roll call vote was taken – Edlin – Yes, Andrews – Yes, Smith – Yes, Carlson – Yes, Anderson – Yes, Leckel – Yes, Schultz – Yes. Upon unanimous vote, the motion carried.

**Public Works Administration:** Schultz presented the minutes. Schultz reminded the Council that if they wish to hear the details of a closed session meeting, they need to attend the meeting.

Parks and Recreation: No meeting.

**Financial Administration:** Smith presented the minutes. Smith moved, seconded by Andrews, to approve vouchers 1590-1752. Roll call vote was taken; Schultz – Yes, Anderson – Yes, Carlson – Yes, Smith – Yes, Andrews – Yes, Edlin – Yes, Leckel – Yes. Motion carried unanimously.

Smith moved, seconded by Carlson, to approve vouchers 1-110. Roll call vote was taken; Leckel – Yes, Edlin – Yes, Andrews – Yes, Smith – Yes, Carlson – Yes, Anderson – Yes, Schultz – Yes. Motion carried unanimously.

Budget status report was reviewed.

**New Business:** Eiche explained the need for the City to begin addressing City facilities and properties as it relates to opening/closing decisions for 2021 due to COVID concerns. The council discussed and agreed that decisions would need to be made in March to give various organizations the opportunity to begin their planning.

Andrews moved, seconded by Leckel, to adjourn at 8:12 p.m. Meeting adjourned.

Andrew Eiche, City Administrator/Clerk/Treasurer