AGENDA REGULAR CITY COUNCIL MEETING September 12, 2022, at 7:00 P.M.

Meeting will be held at the Shell Lake City Hall Council Chambers, 501 First Street, Shell Lake, WI 54871

Call to Order - 7:00 P.M.

Pledge of Allegiance

Roll Call

Approval of Minutes - August 8, 2022

Public Comment

Public Works Director

Police Chief

Zoning Administrator

Zoning Board of Appeals

Plan Commission

Library Board

Lake Protection

Fire Association

Airport Management Committee

Mayor's Report

COUNCIL COMMITTEE REPORTS

Executive/Human Resources: Sally Peterson - No meeting

General Administration: Rob Anderson

- Recommendation to approve Ordinance 7-15-1 "An Ordinance Regarding Licensing and Regulation of Short-Term Rentals and Agents Thereof" as presented with an amendment to the wording in Sec. 7-15-1 (g).
- Recommendation to approve the ordinance titled "An Ordinance Regarding Establishment of a City Hotel-Motel Room Tax" as presented.
- Recommendation to approve the ordinance titled "An Ordinance Regarding Bed and Breakfast Establishments" as presented.

Public Works Administration: Ken Schultz

• Recommendation to test the city water for PFAS.

Parks and Recreation: Deb Nebel

- Recommendation to approve the new Community Center Agreement as presented with adjustments to the addendum to reflect no hanging of items on the art work/pictures, and, eliminating the wording suggesting the city supplies rags and towels.
- Recommendation to keep the campground rates at the Lake and ATV campground the same as 2022 in 2023.
- Recommendation to keep the boat slip cost the same as 2022 in 2023.
- Recommendation to approve the purchase of an AED and enclosure for the Community Center, up to \$2,500.00 coming from the Community Center fund.

Financial Administration: Stephen Smith

- Vouchers
- Budget Status Reports

Unfinished Business - None

New Business

- Update on 2022 Town & Country Days
- Discussion/Decision on allowing ATV/UTV traffic on County Hwy D in the city limits of Shell Lake

Adjourn

Andrew Eiche, City Administrator